

Catpang's handbook

Catpang is an arcade's videogame suitable for all audiences designed as a nonstop videogame because of its six difficulty levels, which will make players addicts to Catpang.



Plot



Catpang tells the story of the eternal love and hate relationship between cats and yarn balls from cat's point of view. The main character is Kitten-T, the one who must deal with all playful yarn balls that it will meet in the dark night to arrive to his bedroom from the living room. To achieve its Goal, Kitten-T will fight the frisky yarn balls throwing its own hyper-claws that will help Kitten-T to defeat all the balls. Will Kitten-T arrive to its bedroom safe and sound?

How does Catpang work?

Catpang has been designed for the Amstrad CPC 464 and tested with it. By running the game it will start showing the main menu that will indicates player have to press the Space key to play the game.



Players must past each one of the six levels that composes the game by shooting all yarn balls by pressing Space key to destroy them and avoiding them pressing A (move left) and D (move right). Each time player pass or fails a level, he/she will have to press any key to continue to the next level o to repeat the level he/she failed..

The game is composed by six difficulty levels, each one harder than the level before. At the end of the game, if the player pass the level six, the game will return to the main menu screen again.

Controls



A: Move left
D: Move right
Space: Shoot

Chicago's 30 aster egg

It appears between level 2 and level 3 in "You win" screen



Cat Pang

The title 'Cat Pang' is rendered in a yellow, pixelated font. The letter 'C' is a simple yellow outline. The 'a' has a red dot. The 't' has a blue dot. The 'P' has a red dot. The 'a' has a red dot. The 'n' has a green dot. The 'g' has a green dot. There are four circular, textured objects: a blue one at the top right, a red one at the middle left, a green one at the middle right, and a green one at the bottom right.

Press **SPACE**
to play